## Sheth NKTT College of Commerce and Sheth JTT College of Arts, Thane

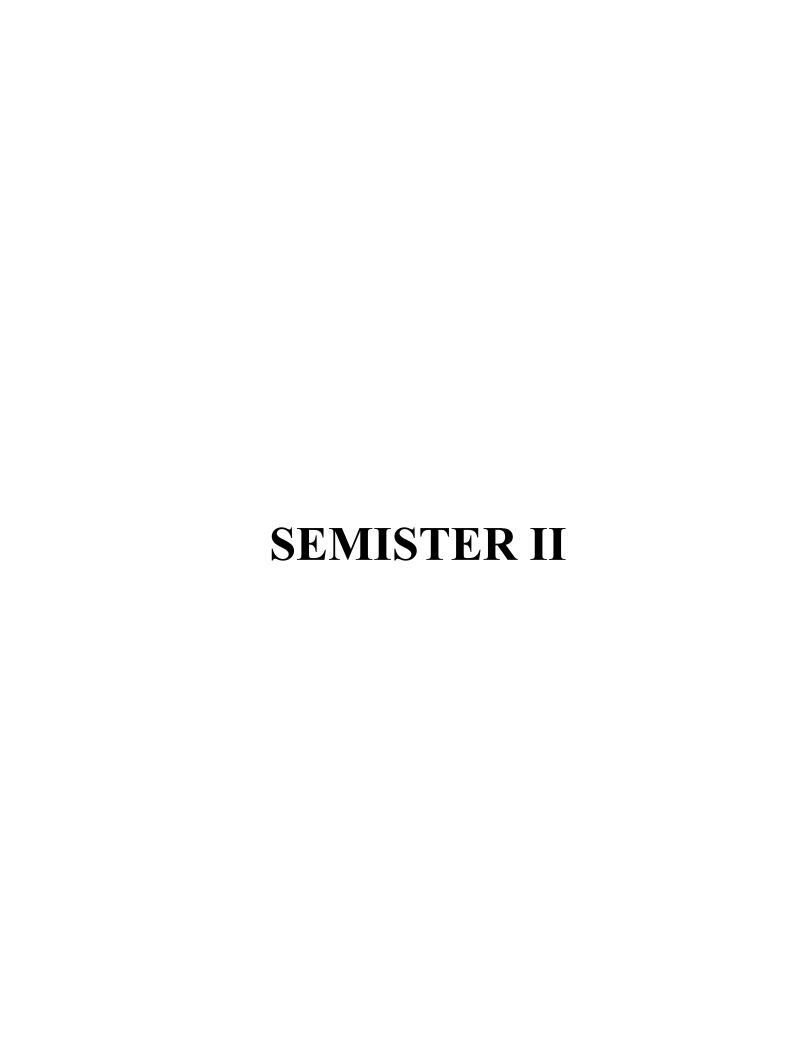
## (Autonomous)

## (Affiliated to University of Mumbai)

## Credit Structure as per NEP-2020 (w.e.f. 2024-25)

## F. Y. B.Sc. (Computer Application)

	Semester I Subjects	Credits		Semester II Subjects	Credits
Major		2	BCO201	Object Oriented Programming with	2
BCF101	1. Fundamenta			C++	
	ls of	2	BCD202	2. Database Management System	2
BCC102	Computer				
	2. Programmi				
	ng with C		DGGDDAGA		
BCFCP103	Fundamentals of	2	BCODP203	Object Oriented Programming with C++	2
	computer and			and Database Management System Practical	
	Programming with C Practical				
	Practical				
Minor		-	BCB204	Business Statistics	2
BCA104	OE1: Fundamentals of	4	BCF205	OE1: Financial Market	4
	Accounting				
BCW105	VSC: Web Design	2	BCF206	1. VSC: Digital Computer	2
				Fundamental	
BCWP10 6	SEC: Web Design				
	Practical	2	BCFP207	2. SEC: Digital Computer	2
				Fundamental Practical	
BCC107	AEC:	2	BCC208	1. AEC: Corporate communication-II	2
	Corporate				
	communication				
	-I		DCC200		2
BCD108	VEC: Green	2	BCG209	2. VEC: Green Technology-II	2
BCD108	Technology - I	2			
	reciniology - I				
BCE109	IKS: Evolution of	2			
	Information			·	
	Technology				
BCS1010	CC: NSS/ Sports/	2	BCS2010	1. CC: NSS/ Sports/ Cultural/ Yoga	2
BCL1010	Cultural/Yoga		BCL2010		
BCP1010	-		BCP2010		
	Total	22			22



(Autonomous)

Programme Name: F.Y. B.Sc (Computer Application) Semester		
Course Category/Vertical: Major		
Name of the Dept: Science and Technology		
Course Title: Object Oriented Programming with C++		
Course Code: BCO201	Course Level:4.5	
Type: Theory		
Course Credit: 2 credits		
Hours Allotted: 30 Hours		
Marks Allotted: 50 Marks		
Course Objectives:		

#### **Course Objectives:**

- 1. Be able to explain the difference between Object Oriented programming and procedural programming and program using more advanced C++ features such as composition of classes and objects.
- 2. Be able to understand Concept of Polymorphism and virtual functions and Exception Handling.

#### **Course Outcomes:**

CO1. Understand the concept of OOPs, feature of C++ language, apply various types of Datatypes, Operators, Conversions while designing the program and also understand and apply the concepts of Classes & Objects, friend function, constructors, destructors in program design, various forms of inheritance.

CO2. Apply & Analyze runtime polymorphism, Virtual function and Exception Handling

<b>Description the course:</b>	The Object-Oriented Programming (OOP)
	syllabus introduces fundamental concepts such
	as classes, objects, methods, and attributes.
	Students learn key principles, including
	encapsulation, inheritance, polymorphism, and
	abstraction, which are essential for designing
	modular and reusable code.

Unit No.	Content	Hours
I	Object Oriented Methodology: Introduction, Advantages and Disadvantages of Procedure Oriented Languages, Application of OOPS, Principles of OOPS: Objects, Classes, Data Abstraction and Data Encapsulation, Inheritance, Polymorphism, Dynamic Binding, Message Passing.  Classes and Objects: Simple classes (Class specification, class members accessing), Defining member functions, passing object as an argument, Returning object from functions, friend classes, friend function.  Constructors and Destructors: Introduction, Default Constructor, Parameterized Constructor and examples, Destructors.  Program development using Inheritance: Introduction, Advantages provided by inheritance, choosing the access specifier, Derived class declaration, derived class constructors, class hierarchies, multiple inheritance, multilevel inheritance, hybrid inheritance.	15
II	Polymorphism: Concept of function overloading, overloaded operators, overloading unary and binary operators.  Virtual Functions: Introduction and need, Pure Virtual Functions, this Pointer, abstract classes, virtual destructors. Exception Handling: Introduction, Exception Handling Mechanism, Concept of throw & catch with example.	15
	Total Hours	30

- 1. Object Oriented Programming in C++, E Balagurusamy
- 2. Object-Oriented Programming in C++, Robert Lafore
- **3.** Programming with ANSI C++, Bhushan Trivedi

(Autonomous)

Programme Name: F.Y. B.Sc (Computer Application)	Semester: II	
Course Category: Major		
Name of the Dept: Science and Technology		
Course Title: Database Management System		
Course Code: BCD202	Course Level:4.5	
Type: Theory		
Course Credit: 2 Credits		
Hours Allotted: 30 Hours		
Marks Allotted: 50 Marks		

#### **Course Objectives:**

- 1. The objective of the course is to present an introduction to fundamentals of database management systems.
- 2. To learn how to organize, maintain and retrieve efficiently, and effectively information from a DBMS

- CO1 Understand Database as s Relational model for Organizing, structuring, storing of data and SQL to retrieve data.
- CO2 To understand creation, manipulation and querying of data in databases.

Description the course:	"Database Management System" introduces
	learners to the fundamental principles and
	practices of organizing, storing, and accessing
	data efficiently. This course provides a
	comprehensive overview of database
	concepts, including relational database
	design, SQL querying, normalization, and
	indexing. Participants will gain practical
	skills in designing, implementing, and
	managing databases to meet the information
	needs of businesses and organizations

Unit No.	Content	Hours
I	Introduction: Why Databases? Data versus Information, Introducing	15
	the Database, Role and Advantages of the DBMS, Types of Databases	
	Entity Relationship Model:	
	Conceptual modelling and database design: Data modelling using the	
	Entity Relationship model (ER). The enhanced entity relationship	
	model. Relational database design by ER and EER model. Practical	
	database design methodology and use of UML diagrams.	
	Normalization of Database Tables:	
	Database Tables and Normalization, The Need for Normalization, The	
	Normalization Process, Improving the Design, Surrogate Key	
	Considerations, HigherLevel Normal Forms, Normalization and	
	Database Design, Denormalization, Data-Modeling Checklist	
II	Structured Query Language (SQL): Introduction to SQL, Basic	15
	SELECT Queries, SELECT Statement Options, FROM Clause	
	Options, ORDER BY Clause Options, WHERE Clause Options,	
	Aggregate Processing, Subqueries, SQL Functions, Relational Set	
	Operators, Crafting SELECT Queries	
	Advanced SQL: Data Definition Commands, Creating Table	
	Structures, Altering Table Structures, Data Manipulation Commands,	
	Virtual Tables: Creating a View, Sequences, Function and Procedural	
	SQL.	
	Transaction Management and Concurrency Control: What Is a	
	Transaction? Concurrency Control with Locking Methods,	
	Concurrency Control with Time Stamping Methods, Concurrency	
	Control with Optimistic	
	Total Hours	30

- 1. Fundamentals of Database systems. Ramez Elmasri, Shamkant B Navathe Pearson. 6th Edition.
- 2. Database Management Systems, Ramakrishnam, Gehrke, McGraw-Hill, 2007
- 3. The Programming Language of Oracle, 4<sup>th</sup> Revises Edition, Ivan Bayross
- 4. Oracle PL/SQL Programming, Steven Feuerstein with Bill Pribyl

(Autonomous)

Programme Name: B.Sc (Computer Application) Semester: II

Course Category/Vertical: Major

Name of the Dept: Science and Technology

Course Title: Object Oriented Programming with C++ and Database Management

**System Practical** 

Course Code: **BCODP203** Course Level:4.5

Type: **Practical** 

Course Credit: 2 credits Hours Allotted: 60 Hours Marks Allotted: 50 Marks

#### **Course Objectives:**

- 1. Be able to explain the difference between object-oriented programming and procedural programming and program using more advanced C++ features such as composition of objects, operator overloads, inheritance and polymorphism, file I/O, exception handling.
- 2. Concept of classes and objects, constructors and destructors, Polymorphism and virtual functions.

- CO1. Understand the concept of OOPs, feature of C++ language, apply various types of Datatypes, Operators, Conversions while designing the program.
- CO2. Understand and apply the concepts of Classes & Objects, friend function, constructors & destructors in program design, various forms of inheritance
- CO3: Design and create relational database structures using appropriate data types, constraints, and relationships. Apply SQL commands to perform data definition, manipulation, and control operations effectively. Implement queries using operators, functions, and clauses to retrieve and analyze data from databases.
- CO4: Develop complex queries using joins, subqueries, and views for solving real-world data management problems. Demonstrate database normalization techniques to ensure data consistency and reduce redundancy.

Sr. No.	Content	Hours
I	Object Oriented Programming with C++	30
	Practical No. 1	
a	Write a C++ program to create a simple calculator.	
b	Write a C++ program to convert seconds into hours, minutes and seconds.	
c	Write a C++ program to find the volume of a square, cone, and rectangle.	
	Practical No. 2	
a	Write a C++ program to find the greatest of three numbers.	
b	Write a C++ program to find the sum of even and odd n natural numbers	
c	Write a C++ program to generate all the prime numbers between 1 and n, where n is a value supplied by the user	
	Practical No. 3	
a	Write a C++ program using classes and object Student to print name of the student, roll_no. Display the same.	
b	Write a C++ program for Structure bank employee to print name of the employee, account_no. & balance. Display the same also display the balance after withdraw and deposit	
c	Design the class Demo which will contain the following methods: readNo(), factorial() for calculating the factorial of a number, reverseNo() will reverse the given number, isPalindrome() will check the given number is palindrome, isArmstrong() which will calculate the given number is armStrong or not. WherereadNo() will be private method.	
d	Write a program to demonstrate function definition outside class and accessing class members in function definition.	
	Practical No. 4	
a	Write a friend function for adding the two complex numbers, using a single class	
b	Write a friend function for adding the two different distances and display its sum, using two classes.	
c	Write a friend function for adding the two matrix from two different classes and display its sum	
d	Write a Program to find Maximum out of Two Numbers using friend function.  Practical No. 5	
a	Design a class Complex for adding the two complex numbers and also show the use of constructor.	
b	Design a class Geometry containing the methods area() and volume() and also overload the area()function	
c	Design a class Static Demo to show the implementation of static variable and static function	
d	Write a C++ program to overload new/delete operators in a class.	
e	Write a C++ Program to generate Fibonacci Series by using Constructor to initialize the Data Members.	
	Practical No. 6	
a	Overload the operator unary(-) for demonstrating operator overloading	

b	Overload the operator + for adding the timings of two clocks, and also pass		
	objects as an argument.		
c	Overload the + for concatenating the two strings. For e.g "Py"	Overload the + for concatenating the two strings. For e.g "Py"	
	Practical No. 7		
a	Implement the concept of method overriding.		
b	Show the use of virtual function		
c	Show the implementation of abstract class.		
	Practical No. 8		
a	Write a C++ Program that illustrate single inheritance.		
b	Write a C++ Program that illustrate multiple inheritance.		
c	Write a C++ Program that illustrate multi-level inheritance.		
d	Write a C++ Program that illustrate Hierarchical inheritance.		
	Practical No. 9		
a	Show the implementation of exception handling		
b	Show the implementation for exception handling for strings		
c	Show the implementation of exception handling for using the pointers.		
	Practical No. 10		
a	Design a class File Demo open a file in read mode and display the total		
	number of words and lines in the file.		
b	Design a class to handle multiple files and file operations	Design a class to handle multiple files and file operations	
c	Design a editor for appending and editing the files		
d	Design a class File Demo open a file in read mode and display the total		
	number of words and lines in the file.		

II - 1.	List of Practical: (Can be done in Oracle / SQL Server / MySQL)	30
a	Draw E-R diagram and convert entities and relationships to relation	
	table for a given scenario : Bank	
b	College	
2	Write relational algebra queries for a given set of relations	
3	Defining data	
a	Using CREATE statement	
b	Using ALTER statement	
С	Using DROP statement	
d	Using TRUNCATE statement	
e	Using RENAME statement	
4	Manipulating data	
a	Using INSERT statement	
b	Using UPDATE statement	
С	Using DELETE statement	
d	Using SELECT statement	
5	Creating and managing the tables	

a Creating table with contraints: NOTNULL, UNIQUE, PRIMARY KEY		
	,FOREIGN KEY	
6	Restricting and sorting data	
a	Using DISTINCT,IN, AS, SORT,LIKE,ISNULL, OR	
ь	Using Group By, Having clause, Order By clause	
7	Aggregate and Mathematical functions	
a	AVG,MIN,MAX,SUM,COUNT	
b	ABS,SQRT,ROUND,TRUNCATE,SIGN,POWER,MOD,FLOOR,CEIL	
8	Views and Joins: For a given set of relation tables perform the	
	Following	
a	Creating view	
b	Dropping view	
С	Selecting from a view	
9	Database trigger	
a	Using CREATE OR REPLACE TRIGGER	
10	Functions and Procedures.	
	Total Hours	60

(Autonomous)

Programme Name: F.Y. B.Sc (Computer Appli	cation) Semester: II	
Course Category/Vertical: Minor		
Name of the Dept: Science and Technology		
Course Title: Business Statistics		
Course Code: BCB204	Course Level:4.5	
Course Type: <b>Theory</b>		
Course Credit: 2 credits		
Hours Allotted: 30 Hours		
Marks Allotted: 50 Marks		
Course Objectives:		
1. This course will enable the students to comb	oine practical & theoretical knowledge of	
Statistic & Mathematics		
2. It will provide fundamental basic knowledge	e of statistical techniques as applicable to	
business.		
<b>Course Outcomes:</b>		
CO1. Organize data using frequency distribution		
	ike mean, median and mode and recognize the	
applicability of these in business.		
CO2. Apply various measures of dispersion. Understand covariance, correlation and		
regression.		
Description the course:	It provides basic knowledge of statistical	
	techniques as applicable to business	
	management. Course provides statistical	
	literacy, Essentials for conducting research	
	effectively, proficiency in course can enhance	
	career prospects in numerous fields. Provides	
	a foundation for lifelong learning in fields	
	where data analysis and statistical reasoning	
	are continuously evolving.	

Unit No.	Content	Hours
I	INTRODUCTION, ORGANISING, DATA, FREQUENCY DISTRIBUTION, DATA REPRESENTATION  Organizing Data, Frequency Distribution, Measure of Central tendency, Org Data, preparation of frequency distribution graphical and diagrammatic representation histogram, frequency polygon.  MEASURES OF CENTRAL TENDENCIES  Definition of Averages and objective of Averages Types of Averages.  Arithmetic mean, Geometric Mean, Harmonic Mean and its advantages, Disadvantages and usages, mode, median, quartiles, deciles and percentiles for both grouped as well as ungrouped data.	
II	MEASURES OF DISPERSION Concept and idea of dispersion. Various measures Range, quartile deviation, Mean Deviation, Standard Deviation and corresponding relative measure of dispersion. Geographical representation and utility of various is measure of Dispersions.  CO-VARIANCE, CORRELATION AND REGRESSION Meaning, definition and Application of covariance, concept of correlation. Rank correlation, regression concept, relationship with correlation, Method od Least squares.	
	Total Hours	30

#### References:

- Fundamentals of Statistics D. N.Elhance,
- Statistical Methods S.G. Gupta (S. Chand &Co.
- Statistics for Management Lovin R. Rubin D.S, (PrenticeHall ofIndia)
- Statistics Theory, Method & Applications D.S.Sancheti & V. K.Kapoor.
- Modern Business Statistics (Revised)-B. Pearles & C.Sullivan -Prentice Hall ofIndia.
- Business Mathematics & Statistics : B Aggarwal, AneBook Pvt.Limited
- Business Mathematics : D C Sancheti & V K Kapoor, Sultan Chand &Sons
- Business Mathematics: A P Verma, Asian Books Pvt.:Limited.
- 1RDA: IC.33

Fundamentals of Applied Statistics: S G Gupta and V KKapoor, Sultan Chand &Co

(Autonomous)

Programme Name: B. Sc. (Computer Application)	Semester: II
Course Category/Vertical: Open Elective	
Name of the Dept: Science and Technology	
Course Title: Financial Market	
Course Code: BCF205	Course Level: 4.5
Type: Theory	
Course Credit: 4 credits	
Hours Allotted: 60 Hours	
Marks Allotted: 100 Marks	
Course Objectives	_

#### **Course Objectives:**

- 1. To provide students with the complete understanding of Indian financial Markets and its evolution.
- 2. To give an overview of Financial markets, its classification and importance
- 3. To give basic understanding of Foreign Exchange, Money and Debt Market in India CO
- 4. To describe the role of regulators in Financial Markets.

- CO1. After the successful completion of the course the student will have Knowledge about Indian financial markets as well as a brief understanding of financial systems in other nations.
- CO2. Students will be aware about financial markets and its types.
- CO3. Students will be Develop critical thinking skills to assess market information and trends, allowing for a better understanding of market movements and their implications.
- CO4. Students will Understand the regulatory framework governing Indian Financial System And Financial Markets

-	Basic Knowledge of Indian Financial Market,	
	Types and Understanding of Financial System	

Unit No.	Content	Hours
I	Module-1: Indian Financial System And Financial Markets An introduction to the financial system, Components of Financial System Financial Markets, Definition, Functions Classification: Primary Market & Secondary Market Financial Markets	15
	Structure, Financial instruments	
II	Module-2: Commodity And Derivative Market	15
	Introduction to Commodities Market - Meaning History & Origin, Types	
	of Commodities Traded, Structure of Commodities Market in India,	
	Participants in Commodities Market, Introduction to Derivatives Market	
	- Meaning, Elements of a Derivative Contract, Types of Derivatives,	
	Types of Underlying Assets Participants in Derivatives Market,	
	Difference Between Forwards & Futures	
III	Module-3: Foreign Exchange, Money and Debt Market	15
	Foreign Exchange Market – Meaning-features-importance participants-	
	Instruments, Money market purpose and structure, Money market	
	instruments, Debt market instrument characteristics, Bond market, Bond	
	Valuation	
IV	Module-4: Financial Regulators	15
	Meaning and features of financial regulators and Intermediaries, Role	
	and functions of financial regulators and intermediaries, Kinds of	
	financial regulators, markets regulated by each regulator	
	Reserve Bank of India (RBI)	
	Securities and Exchange Board of India (SEBI)	
	Insurance Regulatory and Development Authority of India (IRDAI)	
	Pension Fund Regulatory and Development Authority (PFRDA)	
	Total Hours	60

- Financial Services and Markets By Dr.S. Gurusamy-Thomson Publication
- Banking & Financial Markets in India By Niti Bhasin New NC Century
- Indian Financial System By Dr.S.C.Bihari International Book House Pvt Ltd
- Financial Institutions And Markets By Bhole and Mahakud Mc Graw Hill
- Indian Financial System- Evolution and Present Structure- Niti Bhasin-2014-New Century Publications
- Financial Institutions and Markets-Structure, Growth and Innovations-L M Bhole and Jitendra Mahakud-2017- Tata MacGrawHill Education Pvt Ltd

(Autonomous)

Programme Name: F.Y. B.Sc (Computer Application)	Semester: II
Course Category/Vertical: Vocational Skill Course	
Name of the Dept: Science and Technology	
Course Title: Digital Computer Fundamental	
Course Code: BCF206	Course Level:4.5
Type: Theory	
Course Credit: 2 credits	
Hours Allotted: 30 Hours	
Marks Allotted: 50 Marks	

#### **Course Objectives:**

- 1: To introduce the basics of logic in digital electronics & interpret, analyze the conversions of number systems & Boolean expressions and design simple logic circuits using tools such as Boolean Algebra and Karnaugh Mapping.
- 2: To understand the state of a memory cell and its types using flip-flops & create simple digital systems using counters, registers & implement its application

- CO1: Apply number conversion techniques in real digital systems & Solve Boolean algebra expressions & derive and design logic circuits by applying minimization in SOP and POS forms
- CO2: Design and develop Combinational and Sequential circuits & understand and develop digital applications

<b>Description the course:</b>	Digital electronics finds applications in		
	numerous fields such as telecommunication,		
	Industrial automation & Embedded system.		
	Digital electronics expertise is pervasive		
	across various sectors, driven by		
	technological advancements, innovation, and		
	the increasing integration of digital		
	technologies into everyday life and industrial		
	processes.		

Unit No.	Content	Hours
I	Digital Systems and Binary numbers Introduction to Number systems, Positional Number systems, Conversions (converting between bases), non-positional number systems, Binary Codes, number representation and storage in computer system. Logic gates and Logic Circuits Basic and Universal Gates Boolean algebra and Gate level minimization Introduction, Postulates of Boolean Algebra, Two Valued Boolean Algebra, Principle of Duality, Basic Theorems of Boolean Algebra, Boolean Functions and their Representation, Gate-Level Minimization	15
II	Combinational logic Introduction, Analysis and Design Procedure for Combinational Logic Circuits, Types of Combinational Circuit. Sequential circuits Introduction, Latch, Flip-Flops, Registers, Counters, Review Questions Applications Bit Arithmetic and Logic unit, Carry look ahead generator, Binary Multiplication and Division algorithm, Booth's multiplication algorithm	15
	Total Hours	30

Sr.No	Title	Author	Publisher	Edition	Year
1.	Fundamentals of Digital Electronics and Logic Design	Subir Kumar Sarkar, Asish Kumar De, Souvil	Pan Stanford Publishing	1 <sup>st</sup>	2014
2.	Digital Electronics	Sarkar Anil K Maini	Wiley	1 st	2007
	Principles, Design and Applications				
3.	Fundamental of Information Technology	Srivastava Cheton	Kalyani Publisher	2nd	2009

(Autonomous)

Programme Name: F.Y. B.Sc (Computer Appli	cation) Semester: II			
Course Category/Vertical: Skill Enhancement Course				
Name of the Dept: Science and Technology				
Course Title: Digital Computer Fundamental Practical				
Course Code: BCFP207 Course Level:4.5				
Type: Practical				
Course Credit: 2 credits				
Hours Allotted: 60 Hours				
Marks Allotted: 50 Marks				
Course Objectives:				
1. To apply and test the gates learnt using various IC's.				
2. To evaluate the Boolean expression to reduce and minimize the gates used				
Course Outcomes: Learners will be able to,				
CO1: Construct basic and universal logic circuit	· · · · · · · · · · · · · · · · · · ·			
CO2: Design circuits using K-maps minimization	on technique & test Encoders, Decoders,			
Multiplexers and Demultiplexers				
Description the course:	The practical knowledge gained by students			
	of IT in digital electronics prepares them for			
	careers in hardware design, embedded			
systems development, telecommunications				
communication protocol, testi				
	troubleshooting & safety compliance.			

Sr. No	Content	Hours
1	Study of basic gates :	
	A. To verify the truth tables of OR, AND, NOT	
	B. To study IC 7404,7432, 7408	
2	Study of universal gates:	
	A. To verify the truth tables of NAND, NOR	
	To study IC 7400, 7402	
3	Study of Boolean expressions	
	A. To verify De Morgan's laws	
	B. Implement the given expression using a minimum number of gates	
4	Design and implement code converters	
	A. Design the circuit and implement Binary to BCD code converter	
	B. Design the circuit and implement Binary to XS-3 code converter	
5	Implement Adder circuits	
	A. Design the circuit and implement Half Adder	
	B. Design the circuit and implement Full Adder	
6	Implement Subtractor circuits	
	A. Design the circuit and implement Half Subtractor	
	B. Design the circuit and implement Full Subtractor	
7	Implement Encoders	
	Design and implement 8: 3 encoder	
8	Implement Decoders	
	Design and implement 3:8 decoder	
9	Multiplexers	
	Design and implement 4:1 multiplexer	
10	Demultiplexer	
	. Design and implement 1:4 Demultiplexers	
	Total Hours	60

Sr.No	Title	Author	Publisher	Edition	Year
1.	Fundamentals of Logic Design	Charles H Roth, Jr., Larry L Kinney	Cengage Learning	7 <sup>th</sup>	2014
2.	Digital Electronics Principles, Design and Applications	Anil K Maini	Wiley	1 st	2007

(Autonomous)

Programme Name: F.Y. B.Sc (Computer Application)	Semester: II
Course Category/Vertical: Ability Enhancement Course	
Name of the Dept: Science and Technology	
Course Title: Corporate Communication – II	
Course Code: BCC208	Course Level:4.5
Type: Theory	
Course Credit: 2 credits	
Hours Allotted: 30 Hours	
Marks Allotted: 50 Marks	

#### **Course Objectives:**

- 1. To inculcate basic soft skills in learners and develop their leadership skills
- 2. To develop the overall personality of students by enabling them to adopt effective time management skills, becoming aware about emotional intelligence, learning about personal branding and make learners aware about basic etiquettes to be followed in personal and professional lives

- CO1. Learners would develop effective soft skills and leadership skills and would be able to differentiate between listening and hearing and its impact on communication
- CO2. Learners would develop their personality, learn time management skills, etiquettes, develop emotional intelligence along with their personal branding skills

Description	the	course:	Soft Skills are an integral part of individual
			development. The course will introduce the
			learners to the soft skills required for
			communication in the business world as well
			as in personal lives. They would be able to
			showcase the same in the required scenarios in
			the professional world. Effective learning of
			soft skills would enable the learners to upgrade
			their skills and grab positions like soft skill
			trainers and personality grooming
			professionals.

Unit No.	Content	Hours
Ι	Introduction to Soft Skills – I	15
	<b>Soft skills</b> – Meaning, features, scope, importance, relevance of soft skills in the corporate world, relevance of soft skills in personal space, Soft skills v/s hard skills	
	<b>Listening skills</b> – Meaning, Importance, Essentials of good listening skills, Qualities of a good listener, Types of listening skills, Barriers to effective listening, Process of listening, Active v/s Passive Listening	
	Leadership – Meaning, Attributes of a good leader, Styles of leadership, Leading through change	
П	Personality Development and Etiquettes Personality – Meaning, Determinants of personality, Personality Traits – Locus of Control, Type A and Type B Personality, Machiavellianism, Self-Monitoring  Time Management – Meaning, Importance, principles of time management, 4 P's, 4D's of time management, Challenges in time management, Tips for good time management.  Etiquettes – Meaning, Importance, Ethics v/s Etiquettes.  Types of Etiquettes – Telephone Etiquettes, Email Etiquettes, Meeting Etiquettes, Dining Etiquettes, Cubicle Etiquettes, Dressing and Grooming Etiquettes, Social media Etiquettes, Internet Etiquettes, Workplace Etiquettes	15
	Total Hours	30

- 1. Daniel Coleman, Emotional Intelligence, Bantam Book, 20 ICT Academy of Kerala, "Life Skills for Engineers", McGraw Hill Education (India) PrivateLtd.,2016.
- 2. Caruso, D. R. and Salovey P, "The Emotionally Intelligent Manager: How to Develop and Use the Four Key Emotional Skills of Leadership", John Wiley & Sons, 2004.
- 3. Kalyana, "Soft Skill for Managers"; First Edition; Wiley Publishing Ltd, 2015

(Autonomous)

Programme Name: F.Y. B.Sc (Computer Application)	Semester: II
Course Category/Vertical: Value Education Course	
Name of the Dept: Science and Technology	
Course Title: Green Technology – II	
Course Code: BCG209	Course Level:4.5
Type: Theory	
Course Credit: 2 credits	
Hours Allotted: 30 Hours	
Marks Allotted: 50 Marks	

#### **Course Objectives:**

- 1. Understand issues and modern approaches of Green Computing and alternatives for cooling your data center and the need for making computer networks and communications energy efficient.
- 2. Understand cloud computing in the context of environmental sustainability and various elements of clouds that contribute to total energy consumption

- CO1. Develop knowledge about the concept green IT standards and certifications related to sustainable IT products as well as Describe green IT in relation to technology.
- CO2. Evaluate IT use in relation to environmental perspectives and Formulate plans for reducing IT heating and cooling requirements as well as Implement Green IT in Real Life

10000111	<u> </u>		
Description	the	course:	The course introduces the learners to the
			concept of sustainable approach to IT resource
			management, focusing on minimizing
			environmental impact in the context of
			environmental concerns. The learners could
			upgrade their current understanding towards
			Green IT practices, reducing energy
			consumption and electronic waste, promoting
			efficient, cost-effective, and environmentally
			sustainable IT systems. Students would be able
			to explore new areas of IT professionals with
			expertise in Green IT.
1			

Unit No.	Content	Hours
I	Overview and Issues: Problems: Toxins, Equipment Disposal,	15
	Company's Carbon Footprint: Measuring, Global Initiatives: United	
	Nations, Basel Action Network, Basel Convention, North America: The	
	United States, Canada, Australia, Europe, WEEE Directive, RoHS,	
	National Adoption, Asia: Japan, China, Korea.	
	Minimizing Power Usage: Power Problems, Monitoring Power	
	Usage, Servers, Low-Cost Options, Power Consumption, Reducing	
	Power Use, Data De-Duplication, Virtualization, Monitors, Power	
	Supplies, Wireless Devices	
II	Cooling: Cooling Costs, Power Cost, Causes of Cost, Calculating	15
	Cooling Needs, Reducing Cooling Costs, Economizers, On-Demand	
	Cooling, HP's Solution, Optimizing Airflow, Hot Aisle/Cold Aisle,	
	Raised Floors, Cable Management, Vapour Seal, Prevent Recirculation	
	of Equipment Exhaust, Supply Air Directly to Heat Sources, Fans,	
	Humidity, Adding Cooling, Fluid Considerations, System Design,	
	Data centre Design, Centralized Control, Design for Your Needs.	
	Green Networks and Communications: Introduction, Objectives of	
	Green Network Protocols, Green Network Protocols and Standards.	
	Green Cloud Computing and Environmental Sustainability:	
	Introduction, what is Cloud Computing? Cloud Computing and	
	Energy Usage Model: A Typical Example, Features of Clouds Enabling	
	Green Computing, Green Cloud Architecture	
	Total Hours	30

#### **References:**

Green IT Toby Velte, Anthony Velte, & Robert Elsenpete McGraw Hill 2008

Harnessing Green It Principles And Practices San Murugesan, G.R. Gangadharan WILEY

Green Computing Tools and Techniques for Saving Energy, Money and Resources Bud E.

Smith CRC Press 2014.

#### **Scheme of Examination**

Course with Credit	External Examination	Internal Examination	Total
Credit 4	60 marks	40 marks	100 marks
Credit 2	30 marks	20 marks	50 marks

## **Internal Examination Structure(Theory)**

Internal examination	40 marks	20 marks
Project Presentation/Case Study /Quiz/Group Discussion	10 marks	5 marks
Assignment /Active class Participation/Attendance	10 marks	5 marks
Class test	20 marks	10 marks
Total	40 marks	20 marks

## **Structure for Class Test**

For 10 marks	
Q1. Fill in the blank (5 Marks)	10 Marks
a.	
b.	
c.	
d.	
e.	
Q2. Answer in one or two lines (5 Marks)	
a.	
b.	
c.	
d.	
e.	

## **External Examination (For 60 Marks)**

Q. No.	External	Marks: 60
Q .1	Answer the following questions (Any 3)	15 Marks
(From Module 1)	A	
	В	
	С	
	D	
	E	
	F	

Q. 2 (From Module 2)	Answer the following questions ( Any 3) A B C D E	15 Marks
Q. 3 (From Module 3)	Answer the following questions ( Any 3) A B C D	15 Marks
	E F	
Q. 4 (From Module 4)	Answer the following questions ( Any 3)  A  B  C  D  E	15 Marks

## **External Examination (For 30 Marks)**

Q. No.	External	Marks: 30
Q .1	Answer the following questions ( Any 3)	15 Marks
(From Module 1)	A	
	В	
	С	
	D	
	E	
	F	
Q. 2	Answer the following questions ( Any 3)	15 Marks
(From Module 2)	A	
	В	
	С	
	D	
	E	
	F	

## **Practical Exam Evaluation: 50 marks**

A Certified copy journal is essential to appear for the practical examination.

1	Practical Question 1	20
2	Practical Question 1	20
3	Journal	5
4	Viva Voce	5